

# DT—Year 2—Bags of Personality

## Design Brief

To design and make a tote bag that will hold and carry objects inside.



## Vocabulary

running stitch    template  
staple            cut  
glue                Bonnie  
fabric              Cashin  
template          designer  
fabric paint      tote bag  
printing

## Year 1 Design Skills

- Explain what they are making and which materials they are using.
- Design products that have a clear purpose.
- Use pictures and words to convey what they want to make.
- Make products, using a range of tools to cut, shape, join and finish.
- Say what they like and don't like about their product.
- Talk about how closely their finished product meets their design criteria.
- Begin to use software to represent 2D designs.
- Explore objects and designs to identify likes and dislikes.
- Explore how products have been created.

## Year 2 Design Skills

- Explain what they are making and which materials they are using and why they have chosen them.
- Design products that have a clear purpose and an intended user.
- Use pictures and words to convey what they want to make.
- Make products, using a range of tools to cut, shape, join and finish.
- Say what they like and don't like about their product and explain why.
- Talk about how closely their finished product meets their design criteria.
- Confidently use software to represent 2D designs.
- Explore objects and designs to identify likes and dislikes.
- Explore how products have been created.

## Textile Skills

### Year 1

- With help measure, mark out, cut and shape a range of materials.
- Use tools e.g. scissors and a hole punch safely.
- Assemble, join and combine materials and components together using a variety of temporary methods e.g. glues or masking tape.

### Year 2

- Colour fabric using a range of techniques e.g. fabric paints, printing, painting.
- Cut out shapes which have been created by drawing round a template onto the fabric.
- Join fabrics by using running stitch, glue, staples.

## Design Process

### Research

Look at a product to see how it has been made.

### Skills

Practise and learn new skills to make the final product.

### Design

Design the product using knowledge from research and skills learned.

### Make

Make the final product using skills learned.

### Evaluate

Evaluate the final product.